

# **My Happy Contribution to Constraint Programming**

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# W-grammar

## W-grammar of $a^n b^n c^n$

### • Grammar

$N \rightarrow N a , N b , N c$

one SYMBOL  $\rightarrow$  SYMBOL

N plus one SYMBOL  $\rightarrow$  N SYMBOL , SYMBOL

### • Meta-grammar

$N \rightarrow$  one

$N \rightarrow$  N plus one

SYMBOL  $\rightarrow$  a

SYMBOL  $\rightarrow$  b

SYMBOL  $\rightarrow$  c

Van Wijngaarden, *Final Draft Report on the Algorithm Language Algol 68*, Amsterdam Mathematisch Centrum, December 1968.

## From English to French

- **Input**

the , boy , is , given , books , by , a , girl

- **Output**

des , livre s , sont , donn é s , au , garçon , par , une , fille

Guy de Chastellier and Alain Colmerauer, W-Grammar, *Proceedings of the 24th national conference*, August, ACM, New York, page 511-518, 1969.

**From English to French, next**



## English grammar

SN MODE V SN1 à SN2 -->  
 SN MODE V SN2 SN1

SN1 actif V SN2 CO -->  
 SN1 actif V , SN2 , CO

ART NOMBRE NOM MODE V -->  
 ART NOMBRE NOM ,  
 NOMBRE MODE V

à SN --> to , SN

NOMBRE passif V -->  
 NOMBRE be , pp V

FORME donn --> FORME give

sing actif give --> gives  
 plu actif give --> give  
 pp give --> given  
 sing be --> is  
 plu be --> are

def NOMBRE NOM -->  
 the , NOMBRE NOM  
 indef sing NOM --> a , sing NOM  
 indef plu NOM --> plu NOM

NOMBRE mas livre --> NOMBRE book  
 NOMBRE mas garçon --> NOMBRE boy  
 NOMBRE fem fille --> NOMBRE girl  
 sing book --> book  
 plu book --> books  
 sing boy --> boy  
 plu boy --> boys  
 sing girl --> girl  
 plu girl --> girls



## English meta-grammar

P -> SN SV

SV -> MODE V SN à SN

MODE -> actif

MODE -> passif

SN -> ART NOMBRE NOM

ART -> def

ART -> indef

NOMBRE -> sing

NOMBRE -> plu

NOM -> GENRE N

GENRE -> mas

GENRE -> fem

N -> garçon

N -> fille

N -> livre

V -> donn

SN1 -> SN

SN2 -> SN

FORME -> pp

FORME -> NOMBRE actif

CO -> SN

CO -> à SN

## French grammar

SN actif V SN1 à SN2 -->  
     SN actif V ,  
     SN1 ,  
     à SN2  
 SN1 passif V SN2 à SN2 -->  
     SN1 passif V ,  
     à SN2 ,  
     par ,  
     SN  
 ART NOMBRE GENRE N MODE V -->  
     ART NOMBRE GENRE N ,  
     NOMBRE GENRE MODE V  
 AART NOMBRE GENRE N -->  
     AART NOMBRE GENRE ,  
     NOMBRE N  
 def sing mas --> le  
 def sing fem --> la  
 def plu GENRE --> les

à def sing mas --> au  
 à BONART --> à , BON-ART  
 indef sing mas --> un  
 indef sing fem --> une  
 indef plu GENRE --> des  
 à def plu GENRE --> aux  
 NOMBRE GENRE passif V -->  
     NOMBRE être ,  
     NOMBRE GENRE pp V  
 plu GENRE pp V -->  
     sing GENRE pp V , s  
     sing fem pp V -->  
     sing mas pp V , e  
     sing mas pp V --> V , é  
     sing GENRE actif V --> V e  
     plu GENRE actif V --> V ent  
     sing etre --> est  
     plu etre --> sont  
     sing N --> N  
     plu N --> N s

## French meta-grammar

P -> SN SV

SV -> MODE V SN à SN

MODE -> actif

MODE -> passif

SN -> ART NOMBRE NOM

ART -> def

ART -> indef

NOMBRE -> sing

NOMBRE -> plu

NOM -> GENRE N

GENRE -> mas

GENRE -> fem

N -> garçon

N -> fille

N -> livre

V -> donn

SN1 -> SN

SN2 -> SN

BONART -> def sing fem

BONART -> indef NOMBRE GENRE

AART -> ART

AART -> à ART

Q-system

## Q-system for $A^n B^n C^n$

### Grammar

$$S(U^*) == A(U^*) + B(U^*) + C(U^*) .$$

$$A(1, U^*) == A + A(U^*) .$$

$$B(1, U^*) == B + B(U^*) .$$

$$C(1, U^*) == C + C(U^*) .$$

Alain Colmerauer, *Les systèmes-q ou un formalisme pour analyser et synthétiser des phrases sur ordinateur*, publication interne no 43, septembre 1970, Département d'informatique, Université de Montréal, republié dans *T.A.L.*, 1992, no 1-2, p. 105-148.

## Q-system for $A^n B^n C^n$ , variant

- **Grammar**

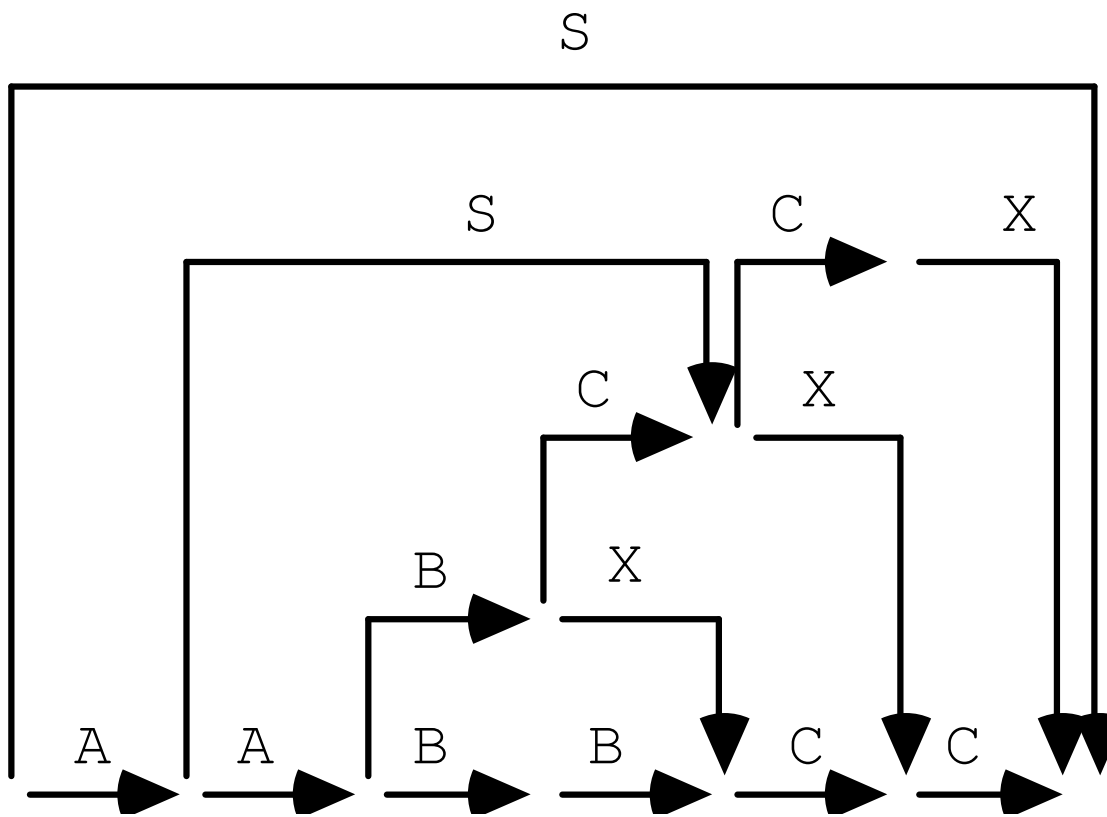
$$S == A + B + C.$$

$$S == A + S + X + C.$$

$$C + X == X + C.$$

$$B + X == B + B.$$

**Q-system for  $A^n B^n C^n$ , variant, next**





## Automatic Translation, TAUM, Example, 1973

### Input

THE EXPANSION OF GOVERNEMENT ACTIVITIES IN CANADA AS IN MANY OTHER COUNTRIES IS NOT SOMETHING NEW.

### Output

L'EXPANSION DES ACTIVITES GOUVERNEMENTALES AU CANADA COMME DANS PLUSIEURS AUTRES PAYS N'EST PAS QUELQUE CHOSE DE NOUVEAU.

**Richard Kittredge**, linguist for the English part. **Gilles Stewart**, computer scientist for the transfer part. **Jules Dansereau**, linguist for the French part.

# TAUM, Example, phases 0-1

## Phase 0

-1- \$(1) + THE + EXPANSION + OF + GOVERNEMENT + ACTIVITIES +  
 IN + CANADA + AS + IN + MANY + OTHER + COUNTRIES + IS + NOT  
 + SOMETHING + NEW + . -2-

## Phase 1

-1- \$(1) + ART(DEF) + EXPANSION + P(OF) + GOVERNMENT +  
 ACTIVITIES + P(IN) + NP(N(CANADA), /, \*C, \*PROP, \*NT) -2-  
 -2- SCON(AS) -3-  
 -2- P(AS) -3-  
 -3- P(IN) + QUANT(MANY) + OTHER + COUNTRIES + T(PRS3S) + \*(BE)  
 + \*(NOT) + NP(N(SOMETHING), /, \*C, \*AB, \*INDF) + NEW + \*(.) -4-

## TAUM, Example, phases 2-5

### Phase 2

### Phase 3

### Phase 4

### Phase 5

-1- \$(1) + ART(DEF) + N(EXPANSION, /, \*AB, \*DV) + P(OF) +  
 N(GOVERNMENT, /, \*H, \*AB, \*GP) + N(ACTIVITY, /, \*AB) + S +  
 P(IN) + NP(N(CANADA), /, \*C, \*PROP, \*NT) -2-

-2- SCON(AS) -3-

-2- P(AS) -3-

-3- P(IN) + QUANT(MANY) + ADJ(OTHER, /) +  
 N(COUNTRIES, /, \*H, \*C, \*GP) + S + T(PRS3S) + \*(BE) + \*(NOT) +  
 NP(N(SOMETHING), /, \*C, \*AB, \*INDF) + ADJ(NEW, /, /) + \*(.) -4-

# TAUM, Example, phase 6

## Phase 6

-1- \$(1) -2-

-2- NP(N(EXPANSION), DET(ART(DEF)), GV(P(OF)),  
NP(N(GOVERNMENT, /, \*H, \*AB, \*GP)), /, \*AB, \*DV) +  
NP(N(ACTIVITY), /, \*AB, \*PL) -3-

-2- NP(N(EXPANSION), DET(ART(DEF)), GV(P(OF)), NP(N(ACTIVITY),  
ADJ(GOVERNMENT3, /), /, \*AB, \*PL)), /, \*AB, \*DV) -3-

-3- P(IN) + NP(N(CANADA), /, \*C, \*PROP, \*NT) -4-

-4- SCON(AS) -5-

-4- P(AS) -5-

-5- P(IN) +

NP(N(COUNTRY), DET(CARD(QUANT(MANY))), ADJ(OTHER, /)/, \*H, \*C, \*GP) +

T(PRS3S) + BE + NOT +

NP(N(SOMETHING), ADJ(NEW, /, )/ , \*C, \*AB, \*INDF) + . -6-

## TAUM, Example, phase 7

### Phase 7

-1- SENTENCE ( PH ( GOV ( T ( PRS3S ) , OPS ( INV ( NOT ) ) , NP ( N ( SOMETHING ) ,  
 ADJ ( NEW , / ) , / , \*C , \*AB , \*INDF ) ) , NP1 ( N ( EXPANSION ) , DET ( AET ( DEF ) ) ,  
 GP ( P ( OF ) , NP ( N ( ACTIVITY ) , ADJ ( GOVERNMENT3 , / ) , GP ( P ( IN ) ,  
 NP ( CONJ ( LIKE ) , NP ( N ( CANADA ) , / , \*C , \*PROP , \*NI , \*LOC ) , NP ( N ( COUNTRY ) ,  
 DET ( CARD ( QUANT ( MANY ) ) ) , ADJ ( OTHER , / ) , / , \*H , \*C , \*GP , \*PL , \*LOC ) , / ,  
 \*C , \*LOC , \*LOC ) ) , / , \*AB , \*PL ) ) , / , \*AB , \*DV ) , / ) ) -2-

# TAUM, Example, phase 8

## Phase 8

-1- [ (PH) + [ (GOV) + [ (T) + \*IPR + [ (OPS) + [ (INV) + NE + PAS + ] + \* + ] + [ (SN) + [ (N) + /N(\*C,\*AB,\*INDF) + QUELQUE + CHOSE + ] + [ (ADJ) + /A(NP1(\*C,\*AB,\*INDF)) + NOUVEAU(\*ANTE) + / + ] + ! + / + \*C + \*AB + INDF + ] + ! ] + ! + P(SUJ) + [ (SN) + [ (N) + /N(\*AB,\*DV) + EXPANSION(\*F) + ] + [ (DET) + ART(DEF) + ] + [ (GP) + [ (P) + /P(\*AB,\*PL) + DE + ] + ACTIVITE(\*F) + ] + [ (ADJ) + /A(NP1(\*AB,\*PL)) + GOUVERNEMENTAL + / + ] + ! + [ (GP) + [ (P) + /P(\*C,\*LOC,\*LOB) + DANS + ] + [ (SN) + [ (CONJ) + COMME + ] + [ (SN) + [ (N) + /N(\*C,\*PROP,\*NT,\*LOC) + CANADA(DEF) + ] + / + \*C + \*PROP + \*NT + \*LOC + + ! + [ (SN) + (N) + /N(\*H,\*C,\*GP,\*PL,\*LOC) PAYS + ] + [ (DET) + [ (CARD) + [ (QUANT) + PLUSIEURS + ] + ] + ] + [ (ADJ) + /A(NP1(\*H,\*C,\*GP, + \*PL + LOC )) + AUTRE(ANTE) + ] + ! + / + \*H + \*C + \*GP, + \*PL + LOC + ] + ! + / + \*C + \*LOC + \*LOC + ] + ! + / + \*AB + \*PL + ] + ! + ] + / + \*AB + \* + ] + ! + NO(1) + ! + / + ] + . -2-

## TAUM, Example, phase 9

### Phase 9

-1- PH(GOV(T(\*IPR), OPS(INV(NE, PAS)), SN(N(QUELQUE, CHOSE)),  
 ADJ(NOUVEAU, /, \*ANTE), /, \*C, \*AB, \*INDF, \*M, \*S, 3)), P(SUJ),  
 SN(N(EXPANSION), DET(ART(DEF)), GP(P(DE), SN(N(ACTIVITE)),  
 ADJ(GOUVERNEMENTAL, /), GP(P(DANS), SN(CONJ(COMME), SN(N(CANADA)),  
 DET(ART(DEF)), /, \*C, PROP, \*NT, \*LOC, \*M, \*S, 3)), SN(N(PAYS)),  
 DET(CARD(QUANT(PLUSIEURS))), ADJ(AUTRE, /, \*ANTE), /, \*H, \*C, \*GP, \*PL,  
 \*LOC, \*M, 3), /, \*H, \*C, \*GP, \*PL, \*LOC, \*M, 3)), /, \*F, \*AB, \*PL, 3)), /, \*F,  
 \*AB, \*S, 3), /) + . -2-

## TAUM, Example, phase 10

### Phase 10

-1- ELI(LA) + NOM(EXPANSION, /, \*f, \*AB, \*S, 3) + ELI(DE) + LEX(LES)  
 + NOM(ACTIVITE, /, \*F, \*AB, \*PL, 3) +  
 ADJ5(GOUVERNEMENTLAL, /, \$, \*F, \*AB, \*PL, 3)  
 + LEX(A) + ELI(LE) + LEX(CANADA) + LEX(COMME) + LEX(DANS) +  
 LEX(PLUSIEURS) + ADJ5(AUTRE, /, \*ANTE, \$, \*H, \*C, \*GP, \*PL, \*LOC, \*M, 3) +  
 NOM(PAYS, /, \*H, \*C, \*GP, \*PL, \*LOC, \*M, 3) + ELI(NE) + RAD(F, T, R, E) +  
 P(3, \*S) + DEC(\*F, \*S) + T(\*IPR) + LEX(PAS) + LEX(QUELQUE) +  
 LEX(CHOSE) + ELI(DE) + TOF(NOUVEAU) + LEX(.) -2-



# TAUM, Example, phases 11-16

**Phase 11**

**Phase 12**

**Phase 13**

**Phase 14**

**Phase 15**

**Phase 16**

-1- L + ' + EXPANSION + DES + ACTIVITES + GOUVERNEMENTLALES + AU  
+ CANADA + COMME + DANS + PLUSIEURS + AUTRES + PAYS + N + ' +  
EST + PAS + QUELQUE + CHOSE + DE + NOUVEAU + . -2-

## TAUM, Example, grammar

### Q-system rules

...

AIRPORT == N(AIRPORT, /, \*C, \*LOC) .

...

NP(U\*, /, V\*) + REL(W\*) ==  
 RNP(U\*, /, V\*) + NP(U\*, /, V\*, REL) /  
 -NON-V\*-HORS-W\* -ET- GP, PH-HORS-U\* .

...

ARRIVE == ARRIVER(\*E, \*PA) .

...

A + V + - + A\* == A + I + - + A\* / A\*-DANS-S, T, X.

...

# Prolog

## Prolog, an example

### • Program

```
append(nil, Y, Y) :- .
append(list(A, X), Y, list(A, Z)) :- append(X, Y, Z).
```

### • Execution

```
append(X, Y, list(a, list(b, list(c, nil))))?
```

```
X=nil, Y=list(a, list(b, list(c, nil))).
```

```
X=list(a, nil), Y=list(b, list(c, nil)).
```

```
X=list(a, list(b, nil)), Y=list(c, nil).
```

```
X=list(a, list(b, list(c, nil))), Y=nil.
```

Alain Colmerauer, Henry Kanoui, Robert Pasero and Philippe Roussel. *Un système de communication en français*, preliminary report, Groupe de Recherche en Intelligence Artificielle, University II Aix-Marseille, October 1972.

## Parsing of $a^n b^n c^n$ in Prolog

### • Grammar

```
goodstring(X0,X1,N) :-
    sequence(X0,X1,N,a),
    sequence(X1,X2,N,b),
    sequence(X2,X3,N,c).
```

```
sequence(X0,X0,zero,S) :- .
sequence(list(S,X0),X1,plus(one,N),S) :-
    sequence(X0,X1,N,S).
```

### • Execution

```
goodstring(list(a,list(a,list(b,list(b,list(c,list(c,nil)))))),
           nil,N)?
N = plus(one,plus(one,zero)).
```

## Inference in natural language

### • Original

TOUT PSYCHIATRE EST UNE PERSONNE.  
 CHAQUE PERSONNE QU'IL ANALYSE, EST MALADE.  
 \*JACQUES EST UN PSYCHIATRE A \*MARSEILLE.

EST-CE QUE \*JACQUES EST UNE PERSONNE? OU EST \*JACQUES? EST-CE  
 QUE \*JACQUES EST MALADE?

> OUI. A MARSEILLE. JE NE SAIS PAS.

### • English version

Every psychiatrist is a person.  
 Every person he analyzes is sick.  
 Jacques is a psychiatrist in Marseille.

Is Jacques a person? Where is Jacques? Is Jacques sick?

> Yes. In Marseille. I don't know.

## Prolog II

## Prolog II, a step toward constraint programming

- **Unification is replaced by constraint solving**
- **Introduction of "different"**

```
outlist(X,nil) :- .
outlist(X,list(Y,L)) :- outlist(X,L), {X#Y}.
```

- **Allowing infinite trees, no more "occur check"**

```
itis(ok) :- infinitetree(X) infinitetree(Y) equal(X,Y).
infinitetree(X) :- equal(X,f(X)).
equal(X,X) :- .
```

```
itis(A)?
```

```
A=ok.
```



## Prolog II on Apple II

**Henry Kanoui, Michel Van Caneghem and myself** implemented Prolog II on an Exorciser Motorola 6800 and on an Apple II computer. It had a **virtual memory** on a **floppy disk** addressed by **words of three bytes!** We received an Apple France award for that.

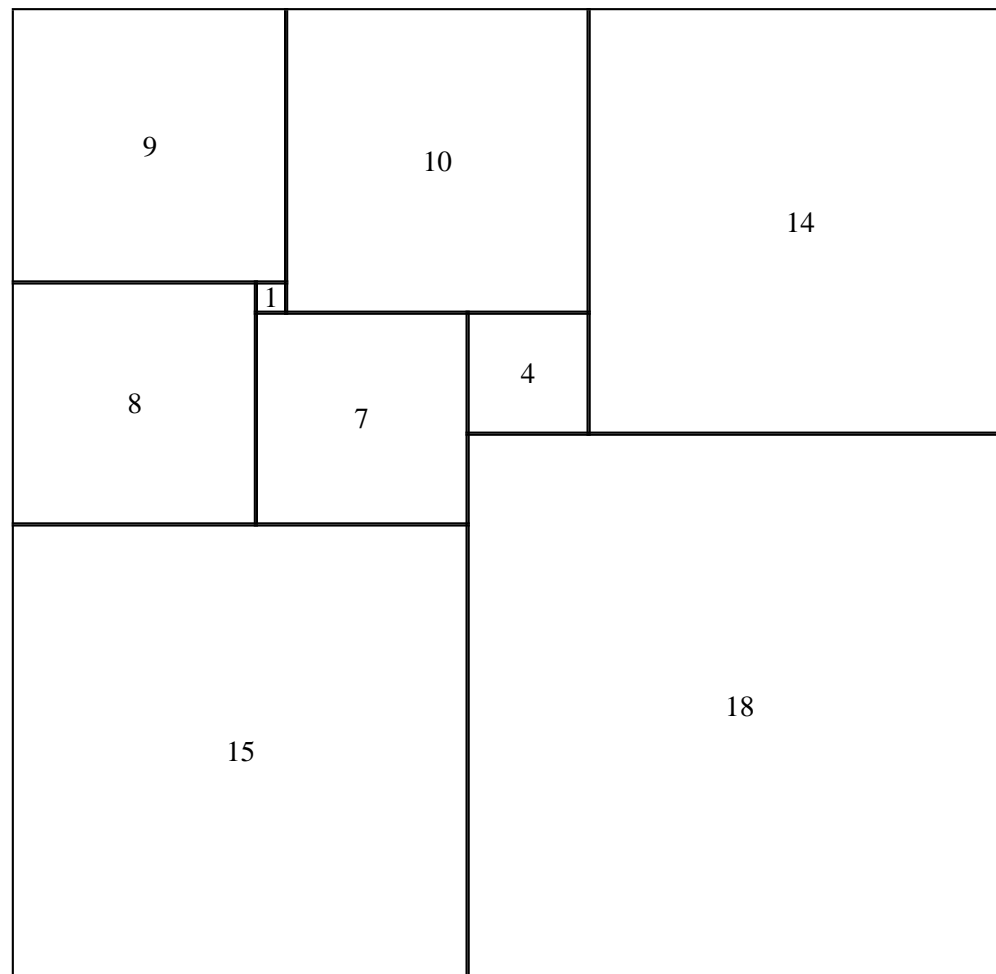


## Prolog III

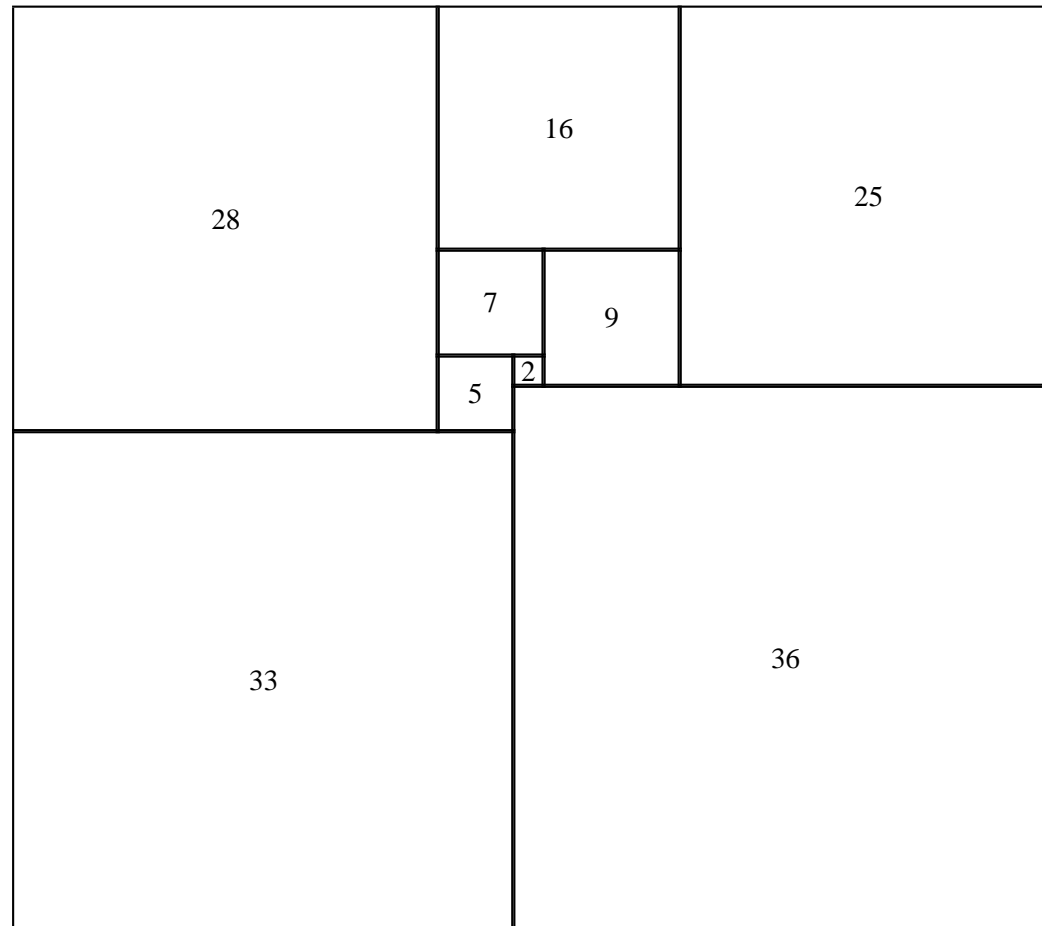
## What is Prolog III?

- The leaves of a tree can be rational numbers, that is fractions  $p/q$ .
- The addition  $+$  and the subtraction  $-$  are allowed.
- Constraint with  $<, \leq, =, \neq, \geq, >$  are allowed.
- It works using a simplex algorithm and the algorithm from Prolog II.

## Decomposition of a rectangle into 9 squares



## Decomposition of a rectangle into 9 squares, next



Alain Colmerauer, An Introduction to Prolog III, *Communications of the ACM*, 33(7): 68-90, 1990. A preliminary version is available in <http://alain.colmerauer@free.fr>.

## Decomposition into $n$ squares with Prolog III

```
rectangle(A,C) :-
    distinctSizes(C)
    area([-1,A,1],L,C,[]),
    A>=1.
```

```
distinctSizes([]).
distinctSizes([B|C]) :-
    distinctSizes(C)
    out(B,C),
    B>0.
```

```
out(B,[]).
out(B,[Bp|C]) :-
    out(B,C),
    B#Bp.
```

```
area([V|L],[V|L],C,C) :- ,
    V>=0.
area([V|L],Lppp,[B|C],Cpp) :-
    square(B,L,Lp)
    area(Lp,Lpp,C,Cp)
    area([V+B,B|Lpp],Lppp,Cp,Cpp),
    V<0.
```

```
square(B,[H,0,Hp|L],Lp) :-
    square(B,[H+Hp|L],Lp),
    B>H.
```

```
square(B,[H,V|L],[-B+V|L]) :- ,
    B=H.
```

```
square(B,[H|L],[-B,H-B|L]) :- ,
    B<H.
```

## Decomposition into 9 squares with Prolog III, next

```
>> rectangle(A,C), |C|=9?
```

```
A = 33/32,
```

```
C = [15/32, 9/16, 1/4, 7/32, 1/8, 7/16, 1/32, 5/16, 9/32];
```

```
A = 69/61,
```

```
C = [33/61, 36/61, 28/61, 5/61, 2/61, 9/61, 25/61, 7/61, 16/61];
```

```
A = 33/32,
```

```
C = [9/16, 15/32, 7/32, 1/4, 7/16, 1/8, 5/16, 1/32, 9/32];
```

```
A = 69/61,
```

```
C = [36/61, 33/61, 5/61, 28/61, 25/61, 9/61, 2/61, 7/61, 16/61];
```

```
A = 33/32,
```

```
C = [9/32, 5/16, 7/16, 1/4, 1/32, 7/32, 1/8, 9/16, 15/32];
```

```
A = 69/61,
```

```
C = [28/61, 16/61, 25/61, 7/61, 9/61, 5/61, 2/61, 36/61, 33/61];
```

```
A = 69/61,
```

```
C = [25/61, 16/61, 28/61, 9/61, 7/61, 2/61, 5/61, 36/61, 33/61];
```

```
A = 33/32,
```

```
C = [7/16, 5/16, 9/32, 1/32, 1/4, 1/8, 7/32, 9/16, 15/32].
```

Around the world 1990



## **Around the world**

- **CHIP**

M. Dincbas, P. Van Hentenryck, H. Simonis, A. Aggoun, T. Graf and F. Berthier. The Constraint Logic Programming Language CHIP. International Conference on FGCS 1988, Tokyo, November 1988.

- **Prolog III**

Alain Colmerauer. Final Specifications for Prolog III. Esprit project P1219 (1106), Further Development of Prolog and its Validation by KBS in Technical Areas. Milestone II, February 1988.

- **BNR-Prolog**

William J. Older and André Vellino. Extending Prolog with Constraint Arithmetic on Real Intervals. Proceedings of the Canadian Conference on Electric and Computer Engineering 1990.

- **CLP(R)**

J. Jaffar, S. Michaylov, P. J. Stuckey, H. C. Yap. The CLP(R) language and system, ACM transactions on programming languages and systems, 1992, vol. 14, no3, pp. 339-395

## Creation of three companies in France

- **Prologia**

Created in 1984 by Alain Colmerauer, Henry Kanoui, Henry Garetta, Geneviève Guérideau, Robert Pasero, Jean-François Pique, Michel Van Caneghem, from the University of Marseille. Purpose: development of Prolog and marketing.

- **Ilog**

Created in 1987 by Pierre Haren, Marc Fourrier and Jérôme Chailloux, with the support of INRIA (Institut National de Recherche en Informatique et en Automatique). Purpose: development of Le-Lisp and marketing ... Pecos then Ilog solver in 1991.

- **Cosytec**

Created in 1990 by Mehmet Dincbas, Abderrahmane Aggoun, Helmut Simonis and ?, coming from the CHIP team at ECRC (European Computer-Industry Research Centre). Purpose: development CHIP and marketing.

## Prolog IV

## A complex constraint for Prolog IV

$$\exists u \exists v \exists w \exists x \left( \begin{array}{l} y \leq 5 \\ \wedge v_1 = \cos v_4 \\ \wedge \text{size}(u) = 3 \\ \wedge \text{size}(v) = 10 \\ \wedge u \bullet v = v \bullet w \\ \wedge y \geq 2 + (3 \times x) \\ \wedge x = (74 > \lfloor 100 \times v_1 \rfloor) \end{array} \right)$$

$$y = 5$$

```
>> U ex V ex W ex X ex
le(Y,5),
V:1 = cos(V:4),
size(U) = 3,
size(V) = 10,
U o V = V o W,
ge(Y,2.+(3.*X)),
X = bgt(74,floor(100.*V:1)).

Y = 5.
```

F. Benhamou, P. Bouvier, A. Colmerauer, H. Garetta, B. Giletta, J.L. Massat, G.A. Narboni, **S. N'Dong**, R. Pasero, J.F. Pique, **Touraïvane**, M. Van Caneghem et E. Vétillard. *Le manuel de Prolog IV*. PrologIA, Marseille, June 1996.

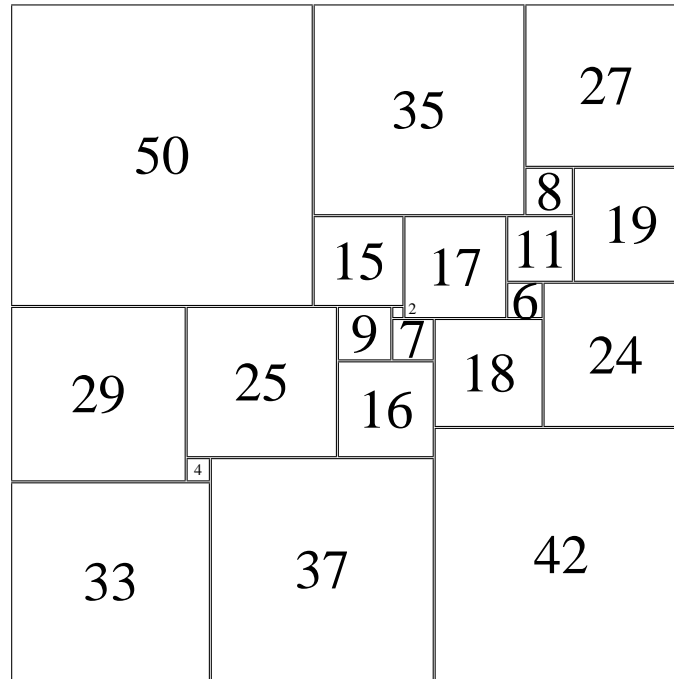
Alain Colmerauer, *Prolog IV*, 1995, <http://alain.colmerauer@free.fr>, in French.

## **List of all the constraints of Prolog IV**

abs/2	blist/1	ceil/2	if/4	n/3	• prime/1
and/2	blt/3	co/3	impl/2	nidentifier/1	real/1
arccos/2	bnidentifier/2	conc/3	index/3	nint/1	root/3
arcsin/2	bnint/2	cos/2	infinite/1	nlist/1	sin/2
arctan/2	bnleaf/1	cosh/2	inlist/2	nleaf/1	sinh/2
band/3	bnlist/1	cot/2	• intdiv/3	not/1	size/2
bcc/4	bnot/2	coth/2	int/1	• nprime/1	sqrt/2
bco/4	• bnprime/2	dif/2	• lcm/3	ntree/1	square/2
bdif/3	bnreal/2	div/3	le/2	nreal/2	tan/2
beq/3	boc/4	divlin/3	leaf/1	oc/3	tanh/2
bequiv/3	boo/4	eq/2	lelin/2	oo/3	times/3
bfinite/2	bor/3	equiv/2	list/1	or/2	timeslin/3
bge/3	boutcc/4	exp/2	ln/2	outcc/3	tree/1
bgt/3	boutco/4	finite/1	log/2	outco/3	u/3
bidentifier/2	boutlist/3	floor/2	lt/2	outlist/2	uminus/2
bimpl/3	boutoc/4	• gcd/3	ltlin/2	outoc/3	uminuslin/2
binfinite/2	boutoo/4	ge/2	max/3	outoo/3	uplus/2
binlist/3	• bprime/2	gelin/2	min/3	pi/1	upluslin/2
bint/2	breal/2	gt/2	minus/3	plus/3	xor/2
ble/3	bxor/3	gtlin/2	minuslin/3	pluslin/3	
bleaf/1	cc/3	identifier/1	• mod/3	power/3	

Decomposition of an integer square into integer squares

## Decomposition of a square into 21 different squares

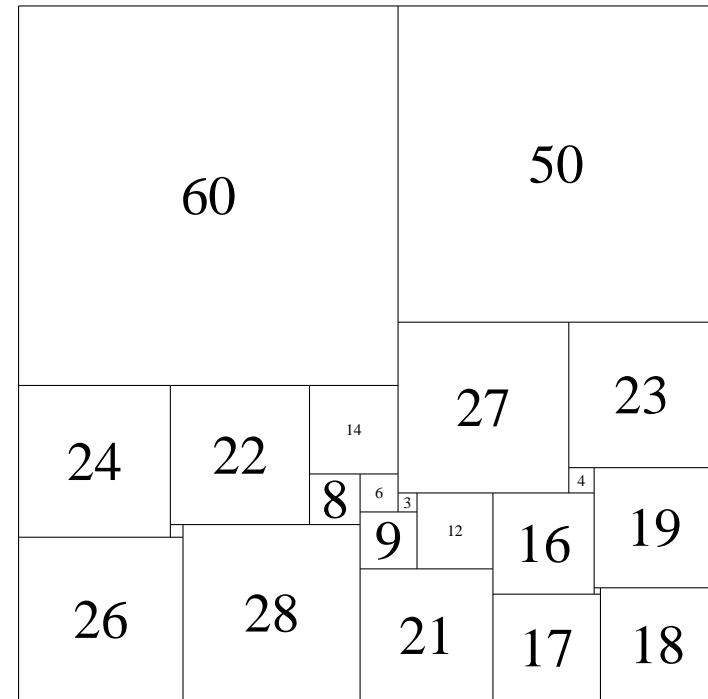
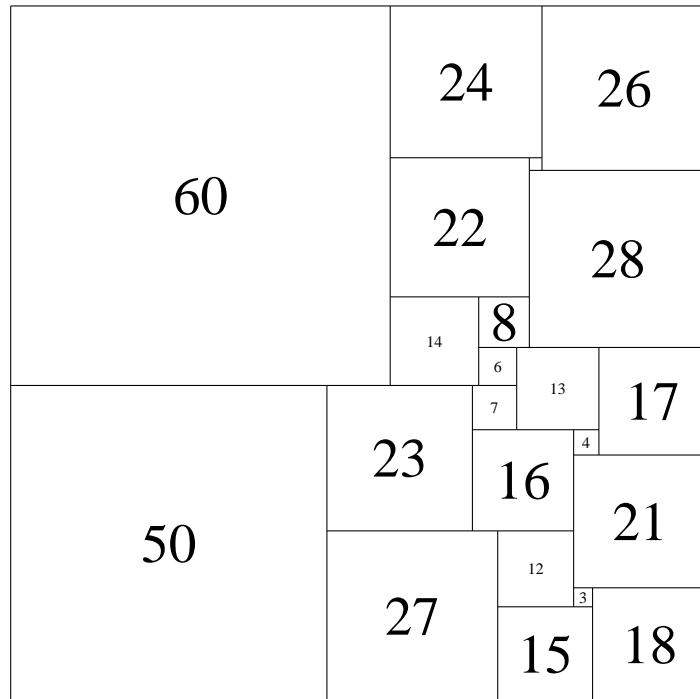


We find that the size of the initial square is  $112 \times 112$ .

A.J.W. Duijvestijn, Simple Perfect Squared Square of Lowest Order, *Journal of Combinatorial Theory*, Series B 25, pages 240-243, 1978.



## Decomposition of a square into 22 different squares



But the size of the initial square is only  $110 \times 110$ .

Ian Gambini, A method for squaring the square, *Discrete Applied Mathematics* 98, pages 65-80, 1999.

Narrowing

# Optimal interval narrowing of the sortedness constraint

- **The sortedness constraint**

$$\text{sort}(x_1, \dots, x_n, x_{n+1}, \dots, x_{2n}) \equiv \begin{cases} (x_{n+1}, \dots, x_{2n}) \\ \text{is equal to} \\ (x_1, \dots, x_n) \text{ sorted} \\ \text{in non-decreasing order.} \end{cases}$$

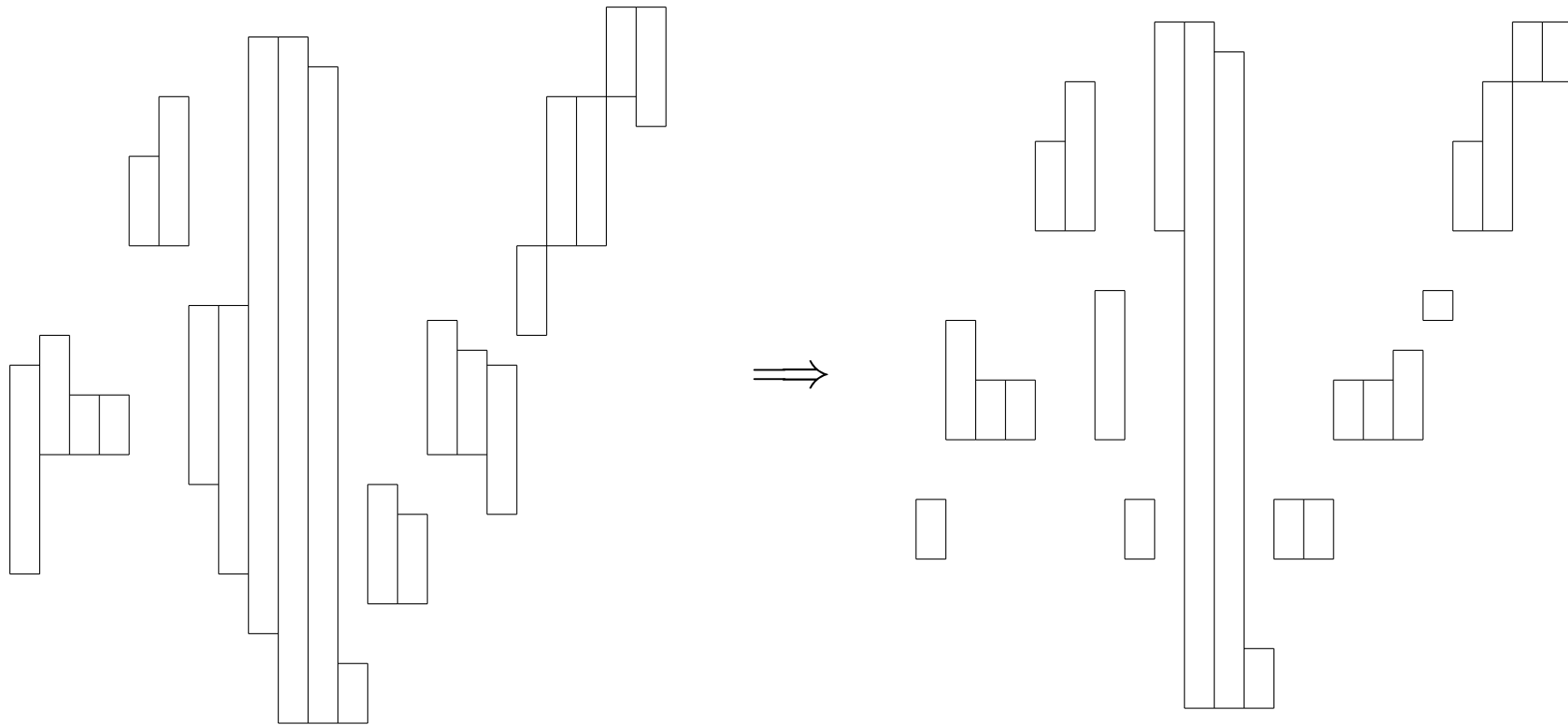
- **Problem** Given the intervals  $a_i$ , find the intervals  $a'_i$ , as small as possible, such that the two following constraints have the same solutions:

$$\text{sort}(x_1, \dots, x_{2n}) \wedge x_1 \in a_1 \wedge \dots \wedge x_{2n} \in a_{2n}$$

$$\Leftrightarrow$$

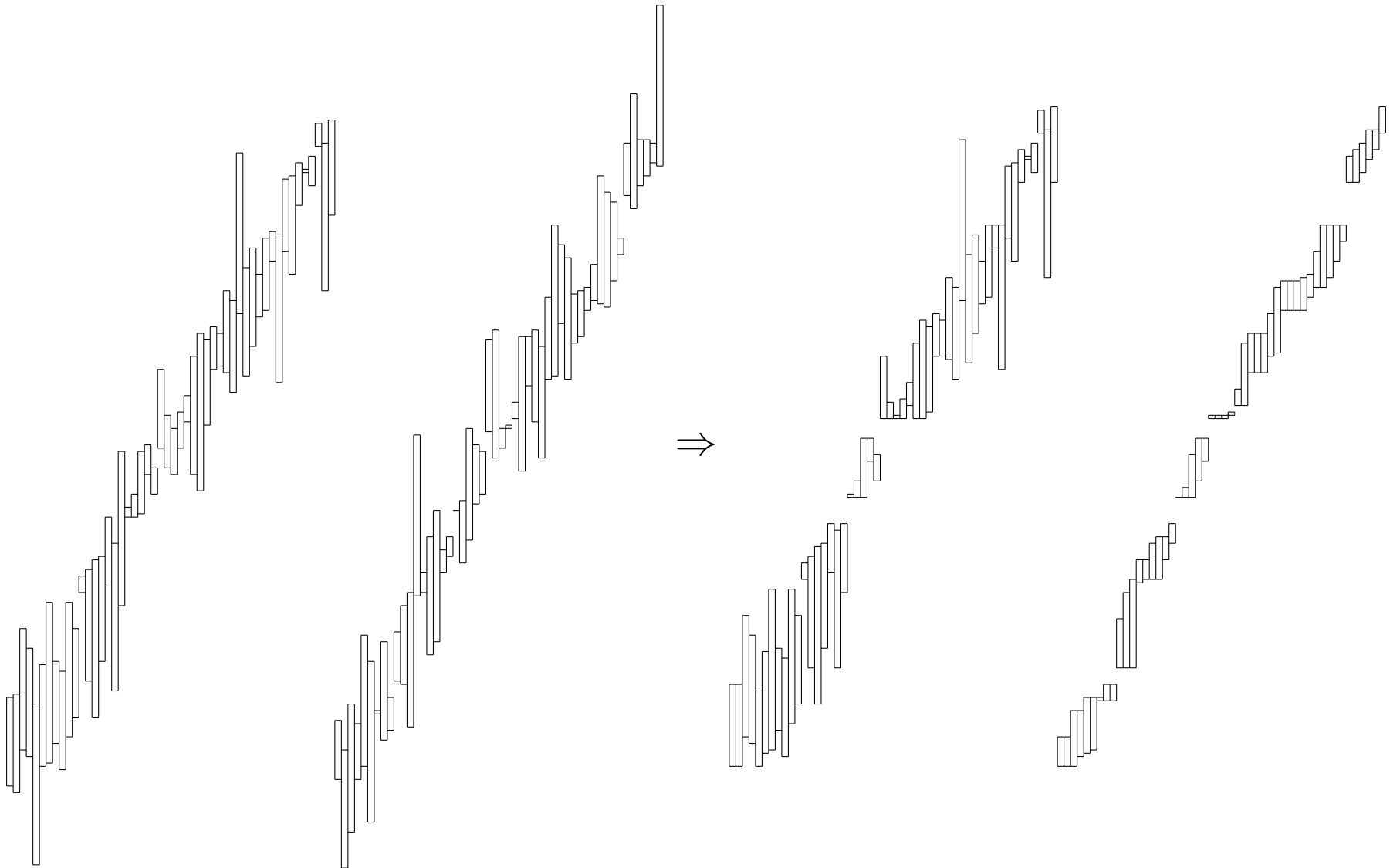
$$\text{sort}(x_1, \dots, x_{2n}) \wedge x_1 \in a'_1 \wedge \dots \wedge x_{2n} \in a'_{2n}$$

## Optimal interval narrowing of the sortedness constraint $2n = 22$



Noëlle Bleuzen and Alain Colmerauer, Optimal Narrowing of a Block of Sortings in Optimal time, *Constraints*, 5(1-2), pp 85-118, 2000. A preliminary version is available in <http://alain.colmerauer@free.fr>.

# Optimal interval narrowing of the sortedness constraint $2n = 100$



## Complete theories

## Definition

- **Definition** A theory  $T$ , that is a set of propositions, is *complete*, if for every proposition  $p$  exactly one of the two properties holds:  $T \models p$  or  $T \models \neg p$ .

- **How to check if a theory  $T$  is complete.** To develop an algorithm which decide whether a proposition  $p$  is such that either  $T \models p$  or  $T \models \neg p$ .

So we have: neither  $T \not\models p$  and  $T \not\models \neg p$ , nor  $T \models p$  and  $T \models \neg p$ .

## Extension of trees to additive ordered rational number

The theory of the extension into trees of ordered additive rational numbers consists in the set of the 21 following propositions:

- 1  $\forall \bar{x} \forall \bar{y} (\neg num f\bar{x} \wedge \neg num f\bar{y} \wedge f\bar{x} = f\bar{y}) \rightarrow \wedge_i x_i = y_i,$
- 2  $\forall \bar{x} \forall \bar{y} f\bar{x} = g\bar{y} \rightarrow num f\bar{x} \wedge num g\bar{y},$
- 3  $\forall \bar{x} \forall \bar{y} (\wedge_{i \in I} num x_i) \wedge (\wedge_{j \in J} \neg num y_j) \rightarrow (\exists! \bar{z} \wedge_{k \in K} (\neg num z_k \wedge z_k = t_k(\bar{x}, \bar{y}, \bar{z}))),$
- 4  $\forall x \forall y x < y \rightarrow (num x \wedge num y),$
- 5  $\forall x \forall y num x + y \leftrightarrow num x \wedge num y,$
- 6  $\forall x num -x \leftrightarrow num x,$
- 7  $\forall \bar{x} tree h\bar{x},$
- 8  $\forall x \forall y (num x \wedge num y) \rightarrow x + y = y + x,$
- 9  $\forall x \forall y \forall z (num x \wedge num y \wedge num z) \rightarrow x + (y + z) = (x + y) + z,$
- 10  $\forall x num x \rightarrow x + 0 = x,$
- 11  $\forall x num x \rightarrow x + (-x) = 0,$

where  $f$  and  $g$  are two distinct function symbols of  $F$ ,  $h \in F - \{+, -, 0, 1\}$ ,  $x, y, z$  are variables,  $\bar{x}$  is a vector of variables  $x_i$ ,  $\bar{y}$  is a vector of variables  $y_i$ ,  $\bar{z}$  is a vector of distinct variables  $z_i$  and where  $t_k(\bar{x}, \bar{y}, \bar{z})$  is a term which begins by a function symbol  $f_k \in F - \{0, 1\}$  followed by variables taken from  $\bar{x}$  or  $\bar{y}$  or  $\bar{z}$ , moreover, if  $f_k \in \{+, -\}$  then  $t_k(\bar{x}, \bar{y}, \bar{z})$  contains at least a variable of  $\bar{y}$  or  $\bar{z}$ .



## Extension of trees to additive ordered rational number

- 12<sub>n</sub>  $\forall x \text{ num } x \rightarrow (nx = 0 \rightarrow x = 0),$
- 13<sub>n</sub>  $\forall x \text{ num } x \rightarrow \exists!y \text{ num } y \wedge ny = x,$
- 14  $\forall x \text{ num } x \rightarrow \neg x < x,$
- 15  $\forall x \forall y \forall z \text{ num } x \wedge \text{ num } y \wedge \text{ num } z \rightarrow ((x < y \wedge y < z) \rightarrow x < z),$
- 16  $\forall x \forall y (\text{ num } x \wedge \text{ num } y) \rightarrow (x < y \vee x = y \vee y < x),$
- 17  $\forall x \forall y (\text{ num } x \wedge \text{ num } y) \rightarrow (x < y \rightarrow (\exists z \text{ num } z \wedge x < z \wedge z < y)),$
- 18  $\forall x \text{ num } x \rightarrow (\exists y \text{ num } y \wedge x < y),$
- 19  $\forall x \text{ num } x \rightarrow (\exists y \text{ num } y \wedge y < x),$
- 20  $\forall x \forall y \forall z (\text{ num } x \wedge \text{ num } y \wedge \text{ num } z) \rightarrow (x < y \rightarrow (x + z < y + z)),$
- 21  $0 < 1.$

where  $n$  is a positive integer.

Khalil Djelloul, *Complete theories around trees*. Thèse de doctorat, Université de la Méditerranée, juin 2006.

# Complexity

**Theorem** The time complexity of an algorithm, which decides whether a first order tree constraint (with  $\exists, \forall, \neg, \vee, \wedge$ ), without free variables, is true, is in

$$O(\underbrace{2^{\dots}}_n \binom{2^{(2^2)}}{2}).$$

Dao Thi-Bich-Hanh and Alain Colmerauer. Expressiveness of full first order constraints in the algebra of finite or infinite trees, *Constraints*, Volume 8 Issue 3, Kluwer Academic Publishers, July 2003.

## Note

For  $n = 1, 2, 3, 4, 5$  we have

$$\begin{aligned}
 2 & \\
 2^2 &= 4 \\
 2^{(2^2)} &= 16 \\
 2^{\left(2^{(2^2)}\right)} &= 65536 \\
 2^{\left(2^{\left(2^{(2^2)}\right)}\right)} &= 2^{65536} > 10^{20000}
 \end{aligned}$$

The number  $10^{20000}$  is probably much greater than the number of atoms of the universe and the number of nanoseconds which elapsed since its creation!